# Seung-Hoo Ihm

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## Demo Reel Breakdown

**1. Crossing Line**
A Self-Directed One-Person Animation Dialogue Test. I animated all using Maya 2009, 'Norman' Rig, modified by myself.

**2. LensMan**
A Self-Directed Hero Style action test. I animated all using Maya 2009. 'Norman' rigs are used and modified by myself. Also Camera and Layout were done by myself.

**3. Works from Cats and Dogs : Revenge of Kitty Galore**
Animation in color shots only. Work done in Tippett Studio as an animator. While more shots were done for this project, these are all I can show because no permission for other shots were given. (The shots were unreleased to the theater.)

- Shot 1 : Connecting shot (Not done by me)
- Shot 2 : All Animation for the pegion (Others are from live action footage)
- Shot 3 : Connecting shot (Not done by me)
- Shot 4 : Animation for the pegion except cleanups, for facials & lipsync of the dog
- Shot 5&6 : Connecting shot (Not done by me)
- Shot 7 : Animation for the cat

**4. Unacceptable**
A Self-Directed Gear Change Animation Test. I animated all using Maya 2010, used 'Norman' rig and modified by myself.

**5. Marco**
A Self-Directed Animation Test focused on the Quad-Ped character, I animated using Maya 2009 with 'Great Dane' rig.

**6. "What?"**
A Self-Directed Two-Person Animation Dialogue Test. I animated all using Maya 2009. 'Norman' rigs are used and modified by myself.

I am fully responsible for all animations in this Demo Reel except black and white shots from Cats and Dogs 2.
- 'Norman' rig is created by Morgan Loomis and 'Great Dane' Rig is created by Chris Baker, Jesse Davis.