

Seung-Hoo Ihm

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Objective

Position as a Character Animator

Work Experiences

Academy of Art University, San Francisco, CA, Jun. 2011 – Present
- Directed Study Advisor, Animation Department

IK ANIMATION STUDIO, San Francisco, CA, Sep. 2010 – Present
- Animator for the short animated film “Cycle”

TIPPETT STUDIO, Berkeley, CA, Jan. 2009 – Aug. 2009
- Character Animator for “Cats and Dogs: The Revenge of Kitty Galore”

CINEMATICO, INC., San Francisco, CA, Oct. 2008 – Nov.2008
- Cinematic animator for “Monsters vs. Aliens – The video game” by DreamWorks/
ActiVision

NAMCO BANDAI GAMES AMERICA, Santa Clara, CA, Jul. 2007 - May. 2008
- Animator for “Afro Samurai”, XBOX 360/PS3

HANARO DREAM CORP., Seoul, Korea, Apr. 2005 - Sep. 2005
Game Portal Service Manager

E-ZEN ENTERTAINMENT, Seoul, Korea, Sep. 2004 - Mar. 2005
Service Manager in the Sports and Game Section (www.uzoo.com)

DAUM GAME CORP, Seoul, Korea, Nov. 2003 - Jul. 2004
Head of Web Service, Game Producer

DAUM COMMUNICATIONS CORP., Seoul, Korea, May. 2002 - Oct. 2003
Lead Graphic Artist
- Created online graphic artworks

Honors and Awards

2009 “Repaired?”

Awards

Twin Rivers Media Festival - Best Student Animation, 1st Place
Victoria Independent Film Festival, Australia - Best Animated Film, 1st Place
Moondance International Film Festival - Best Animated Film, Starfish Awards
HardAcre Film & Cinema Festival - Best Animated Film, Runner Up

Official Selections

Renderyard Short Film Festival, United Kingdom/ Spain

Palm Springs International ShortFest, Palm Springs, CA, USA
Strasbourg International Film Festival, France
Capalbio Cinema International Short Film Festival, Italy
Columbus International Film and Video Festival (Honorable Mention), USA
D.C. Short Film Festival, Washington D.C., USA
Nordkapp Film Festival, Norway
San Diego International Children's Film Festival, USA
New Orleans International Children's Film Festival, USA
Beloit International Film Festival, USA
Sausalito Film Festival, USA
and 15+ film festivals

2008 “Find it”

2nd place Winner in 3D animation test category
- The Academy of Art University Annual Spring Show

2006-2008 President's list, The Academy of Art University

Education

Academy of Art University, San Francisco, CA, USA, Jan. 2006 – Aug. 2008
Master of Fine Arts in Animation-3D

Sungkyunkwan University, Suwon, South Korea, Mar. 1993 - Feb. 2001
Bachelor of Science in Physics

Skills

- 3D Animating Skill of human, crafts, props, and animals such as cats, dogs and birds.
- Modeling and rigging skill using Maya.
- 2D Traditional Animation Skill.
- Storyboarding and Camera Layout Skill.
- Concept drawing skill for the character, environment, prop, and vehicle.
- Tool experience : Maya, 3DS Max, CAT, After Effects, Premiere, Final Cut Pro, Soundbooth, Photoshop, Flash, DreamWeaver, HTML, MS Office, etc.
- OS Experience : Windows XP/7, Linux(Fedora), and Mac OS X.

Credits

“Cats and Dogs: The Revenge of Kitty Galore” – Animator, 2010
“Monster vs. Aliens – the video game” – Cinematic Animator, 2009
“Repaired?” – Director, Writer, Animator, 2008
“Afro Samurai” – Animator, 2008

References

Available upon request